

Kenny Park

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Website / Portfolio: parkkennypark.com

Objective

To get a position that will expand upon my experience with Unity3D and design in novel and inventive ways

Technical Proficiencies

Skilled

Unity3D, for 2D and 3D
C# Scripting
Adobe Illustrator
Android and IOS Publishing

Working Knowledge

Blender
Java
Adobe Premiere Pro
Adobe Photoshop

Education

Purdue University, West Lafayette, IN

August 2019 - Present

Expected graduation: May 2023

Pursuing a Bachelor's in Computer Graphics Technology, Game Design

GPA: Not yet known

Work Experience

iTap Envision Center, West Lafayette, IN

September 2019 - Present

Unity3D Programmer

Write C# scripts for Unity to achieve various functionality for virtual labs

Communicate with clients using clarifying questions to ensure the end product is to their standards

Collaborate with other employees to ensure the correct functionality and timeliness of projects

Work2Future Foundation, San Jose, CA

June 2018 - July 2018

Assistant IT Manager Internship

Updated Windows computer labs with the latest version of Windows and various other software

Learned the basics of server management with the purpose of keeping all computers up-to-date

Communicated with other students and adults in a professional setting

Tech Museum, San Jose, CA

May 2017 - August 2017

Summer Volunteer

Ran museum exhibits and engaged patrons through hands-on learning methods

Encouraged the learning process through usage of guided questions to

Guided easily distracted children by showing them all the fun activities in the museum

Personal projects are on my website!

***Details and more projects available on my website**

Notable Projects

No Monkey Business	December 2017 - Present
Wreck the Halls	October 2019 - October 2019
Burrito Finance	August 2019 - August 2019
Duck Warfare	May 2016 - August 2017
Research Center for Boxy Physics	July 2017 - July 2017
VR Ducks	March 2016 - April 2016